

Quantum Computing Standards and Why We Need Them

Presented to
The Chicago Quantum Computing MeetUp Group

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Abstract

- Quantum Computing hardware and software is evolving rapidly and giving birth to a new paradigm in computing. But it requires an understanding of mathematical and quantum physics concepts that are unfamiliar to many who are used to computing with more traditional computing platforms and software. To enable this new paradigm of computing, industry leaders like the IEEE, Google, Microsoft, IBM, and Intel are working diligently to usher in this new era of computing. The Standards being formed by these thought leaders will help to accelerate the maturation, adoption, and use of quantum computing.

Agenda

- Where Are We Right Now In Traditional Computing?
- What is Quantum Computing?
- Quantum Computing Terminology
- Some Important Standards Around Computing and The Internet
- The Formation of Quantum Computing Standards
- The Potential and Promise of Quantum Computing
- Quantum Computing – The Downside
- How and Why Quantum Computing Will Persist, and Rapidly Evolve and Be Adopted
- A Cautionary Tale
- A Call to Action
- Conclusion
- References

Presentation Location

http://billslater.com/quantum/wslater_quantum01.pdf

Special Thanks to:

- Gene Naden — Founder & Leader of the Chicago Quantum MeetUp
- William Hurley — Quantum Computing researcher, writer, and Chair of the IEEE Quantum Standards Working Group



Gene Naden

Programmer Extraordinaire
Mathematician
Astrophysicist
Quantum Computing Fan
Founder & Leader of
The Chicago Quantum Computing MeetUp
and
The Chicago Cosmology MeetUp

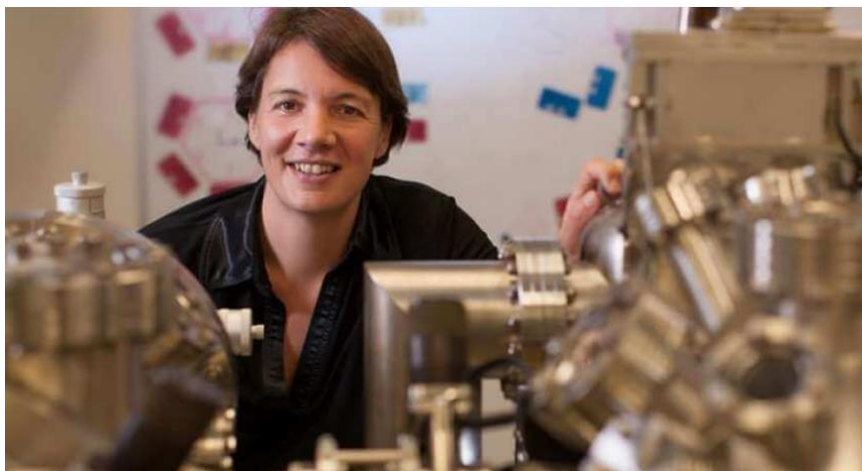


William Hurley a.k.a. whurley, founder and CEO of Strangeworks, and chair of the IEEE Quantum Standards Working Group

whurley is founder and CEO of Strangeworks, a quantum computing startup based in Austin, Texas. He is the Chair of the Quantum Standards Working Group at IEEE, and blogs about quantum computing on superposition.com. He has authored two books on the subject, *Quantum Computing for Babies*, a colorfully simple introduction to quantum computing and *Endless Impossibilities*, which brings the realities of a quantum future into the present, helping readers understand and prepare for the coming age of quantum computing.

Special Thanks to:

- Michelle Simmons — Working on the world's first quantum computer
- Urmila Mahadev — Worked eight years on the algorithm to prove a quantum computer performs its tasks



Woman Leads Team Looking To Build World's First Quantum Computer

Michelle Simmons

Fifty-year-old Michelle Simmons is on a mission to build the [world's first quantum computer](#) in Sydney.



Urmila Mahadev giving a computer science seminar last week at the University of California, Berkeley, ahead of her presentation yesterday at the Symposium on Foundations of Computer Science in Paris.



"The nicest thing about standards is that there are so many of them to choose from."

Ken Olsen

Where Are We Right Now in Computing?

Top 500 List

Rank	System	Cores	Rmax (TFlop/s)	Rpeak (TFlop/s)	Power (kW)
1	Summit - IBM Power System AC922, IBM POWER9 22C 3.07GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband , IBM DOE/SC/Oak Ridge National Laboratory United States	2,397,824	143,500.0	200,794.9	9,783
2	Sierra - IBM Power System S922LC, IBM POWER9 22C 3.1GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR Infiniband , IBM / NVIDIA / Mellanox DOE/NNSA/LLNL United States	1,572,480	94,640.0	125,712.0	7,438
3	Sunway TaihuLight - Sunway MPP, Sunway SW26010 260C 1.45GHz, Sunway , NRCPC National Supercomputing Center in Wuxi China	10,649,600	93,014.6	125,435.9	15,371
4	Tianhe-2A - TH-IVB-FEP Cluster, Intel Xeon E5-2692v2 12C 2.2GHz, TH Express-2, Matrix-2000 , NUDT National Super Computer Center in Guangzhou China	4,981,760	61,444.5	100,678.7	18,482
5	Piz Daint - Cray XC50, Xeon E5-2690v3 12C 2.6GHz, Aries interconnect , NVIDIA Tesla P100 , Cray Inc. Swiss National Supercomputing Centre (CSCS) Switzerland	387,872	21,230.0	27,154.3	2,384

Source: <https://www.top500.org/lists/2018/11/>

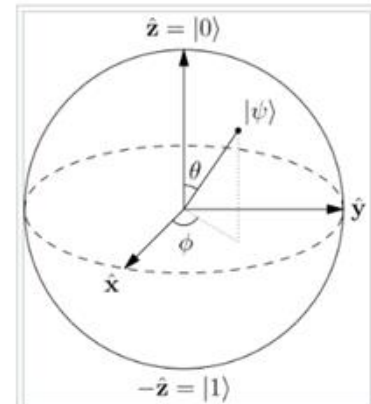
WHAT IS QUANTUM COMPUTING?

What is Quantum Computing?

Quantum computing is **computing** using **quantum-mechanical phenomena**, such as **superposition** and **entanglement**.^[1] A **quantum computer** is a device that performs quantum computing. Such a computer is different from **binary digital electronic computers** based on **transistors**. Whereas common digital computing requires that the data be encoded into binary digits (**bits**), each of which is always in one of two definite states (0 or 1), quantum computation uses **quantum bits** or qubits, which can be in superpositions of states. A **quantum Turing machine** is a theoretical model of such a computer and is also known as the universal quantum computer. The field of quantum computing was initiated by the work of **Paul Benioff**^[2] and **Yuri Manin** in 1980,^[3] **Richard Feynman** in 1982,^[4] and **David Deutsch** in 1985.^[5]

As of 2018, the development of actual quantum computers is still in its infancy, but experiments have been carried out in which quantum computational operations were executed on a very small number of quantum bits.^[6] Both practical and theoretical research continues, and many national governments and military agencies are funding quantum computing research in additional effort to develop quantum **computers** for civilian, business, trade, environmental and national security purposes, such as **cryptanalysis**.^[7] A small 20-qubit quantum computer exists and is available for experiments via the **IBM Quantum Experience** project. **D-Wave Systems** has been developing their own version of a quantum computer that uses **annealing**.^[8]

Large-scale quantum computers would theoretically be able to solve certain problems much more quickly than any classical computers that use even the best currently known **algorithms**, like **integer factorization** using **Shor's algorithm** (which is a quantum algorithm) and the **simulation of quantum many-body systems**. There exist **quantum algorithms**, such as **Simon's algorithm**, that run faster than any possible probabilistic classical algorithm.^[9] A classical computer could in principle (with **exponential resources**) simulate a quantum algorithm, as quantum computation does not violate the **Church–Turing thesis**.^{[10]:202} On the other hand, quantum computers may be able to efficiently solve problems which are not *practically* feasible on classical computers.



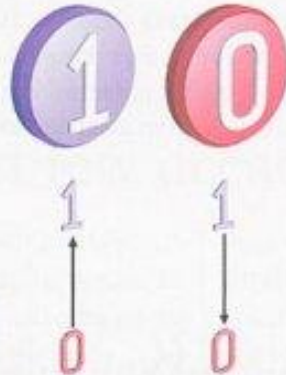
The **Bloch sphere** is a representation of a **qubit**, the fundamental building block of quantum computers.

Source: Wikipedia. https://en.wikipedia.org/wiki/Quantum_computing

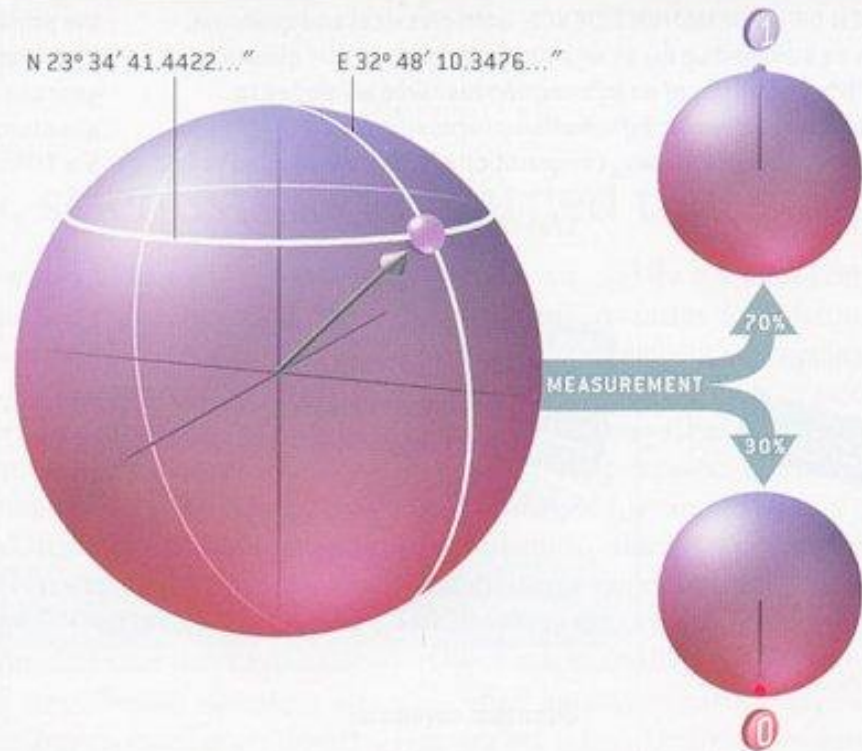
Qubits Explained

QUBITS EXPLAINED

A BIT can have one of two states: 0 or 1. A bit can be represented by a transistor switch set to "off" or "on" or abstractly by an arrow pointing up or down.



A QUBIT, the quantum version of a bit, has many more possible states. The states can be represented by an arrow pointing to a location on a sphere. The north pole is equivalent to 1, the south pole to 0. The other locations are quantum superpositions of 0 and 1.



A QUBIT MIGHT SEEM TO CONTAIN an infinite amount of information because its coordinates can encode an infinite sequence of digits. But the information in a qubit must be extracted by a measurement. When the qubit is measured, quantum mechanics requires that the result is always an ordinary bit—a 0 or a 1. The probability of each outcome depends on the qubit's "latitude."

Source: Wikipedia. <https://www.autodesk.com/products/eagle/blog/future-computing-quantum-qubits/>

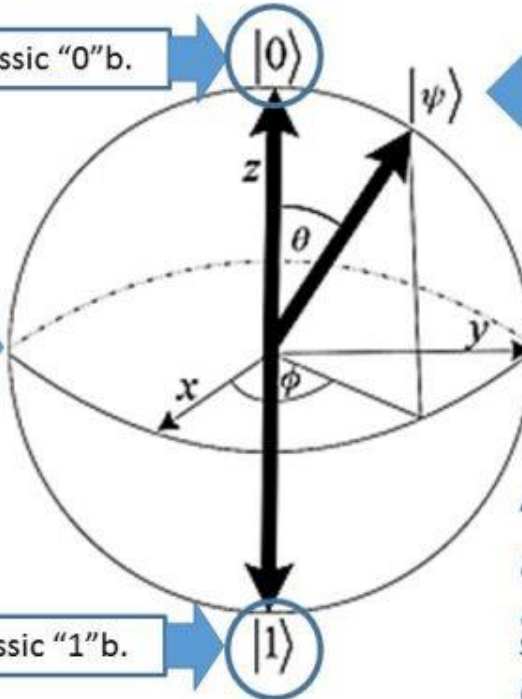
Qubits Explained

What If We Don't Limit Ourselves to 1's and 0's? The Quantum Computer Qubit

Here's your classic "0"b.

$|0\rangle$

Note: Even though you cannot look inside the qubit and see it during quantum computation, all the points on the Bloch sphere are part of the quantum computation. When the computation is over, you'll read the qubit and see "0"b or "1"b but that doesn't happen until the end of the quantum operation.



Here's your classic "1"b.

$|1\rangle$

A Quantum Qubit

$$|\psi\rangle = \begin{bmatrix} c_0 \\ c_1 \end{bmatrix}$$

$$|\psi\rangle = c_0|0\rangle + c_1|1\rangle$$

$$|\psi\rangle = \cos(\theta)|0\rangle + e^{i\phi}\sin(\theta)|1\rangle$$

**A Bloch Sphere Represents
a Quantum Qubit – And It
Still Uses the Traditional
Cbit**

Qubits Explained

Explaining Classical Computing in Quantum Computing Notation

Classical bits and pairs of bits (cbits)

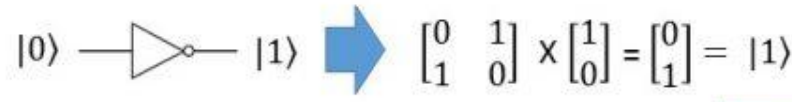
$$\text{"0"b} = |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$\text{"1"b} = |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$|00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \quad |01\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

$$|10\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix} \quad |11\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

Logic Gates Using These Cbits



Note: This matrix describes a 2 input AND gate.

Expressing Cbit Computation with Matrices Instead – Like A QC Will Do

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = |0\rangle$$

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle$$

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix} = |1\rangle$$

Note: With a NAND gate (or an AND gate and an INVERTER) you've got all the parts you need to build a modern computer.

BTW: Here's the matrix for a NAND gate.

$$\begin{bmatrix} 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 \end{bmatrix}$$

Note: These Cbit states are a part of the qubit

QUANTUM COMPUTING TERMINOLOGY

Quantum Computing Terminology

Absolute Zero — Absolute zero is the lowest temperature that is theoretically possible, at which the motion of particles that constitutes heat would be minimal. It is zero on the Kelvin scale, equivalent to -273.15°C or -459.67°F . In order to increase stability, most quantum computing systems operate at temperatures near absolute zero.

Algorithm — An algorithm is the specification of a precise set of instructions that can be mechanically applied to yield the solution to any given instance of a problem.

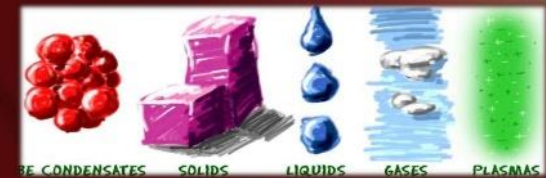
Anyon — An anyon is an elementary particle or particle-like excitation having properties intermediate between those of bosons and fermions. The anyon is sometimes referred to as a Majorana fermion but a more appropriate term to apply to the anyon is a particle in a Majorana bound state or in a Majorana zero mode. This name is more appropriate than Majorana fermion because the statistics of these objects is no longer fermionic. Instead, the Majorana bound states are an example of non-abelian anyons: interchanging them changes the state of the system in a way that depends only on the order in which the exchange was performed. The non-abelian statistics that Majorana bound states possess allows them to be used as a building block for a topological quantum computer.

Bose-Einstein Condensate — The Bose-Einstein Condensate is a super-cold cloud of atoms that behaves like a single atom that was predicted by Albert Einstein and Indian theorist Satyendra Nath Bose. Peter Engels, a researcher at Washington State University, explains, “This large group of atoms does not behave like a bunch of balls in a bucket. It behaves as one big super-atom. Therefore it magnifies the effects of quantum mechanics.” Theoretically, a Bose-Einstein condensate (BEC) can act as a stable qubit.



World's First Quantum Machine

- In our daily experience, most of us deal with three phases of matter : solid, liquid and gas.
- A fourth high energy phase of matter, plasma occurs in high energy processes as near as a fire or as far away as the core of a star.
- For decades, the existence of a fifth lower energy form of matter known as Bose Einstein Condensate (BECs), was only a theoretical possibility.
- In 2001, the Noble Prize for physics went to Eric Cornell, Wolfgang Ketterle, and Carl Wieman, who used lasers, magnets, and evaporative cooling to bring about this fascinating new phase of matter.



Bose-Einstein Condensate

Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>

Quantum Computing Terminology

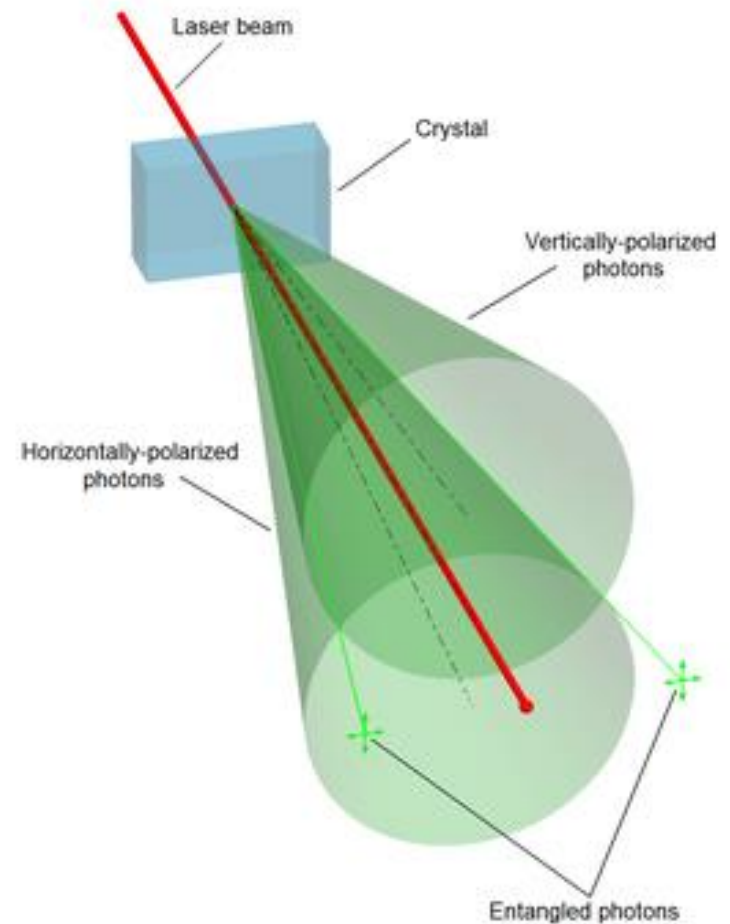
Coherence Time — Coherence time is the length of time a quantum superposition state can survive.

Doped Diamonds — A doped diamond is one into which a defect has been intentionally added. Physicists have discovered that they can make good use of these defects to manipulating the spin of quantum particles.

Entanglement — Entanglement is a physical phenomenon that occurs when pairs or groups of particles are generated or interact in ways such that the quantum state of each particle cannot be described independently. If you think that is difficult to understand, you're not alone. Albert Einstein referred to this phenomenon as “spooky action at a distance.”

‘Fault-tolerant’ Material — Fault tolerant materials are a unique class of advanced materials that are electrically insulating on the inside but conducting on the surface. Inducing high-temperature superconductivity on the surface of a topological insulator opens the door to the creation of a pre-requisite for fault-tolerant quantum computing. One of those materials is graphene. Interestingly, the edges of graphene basically turn it into a kind of topological insulator that could be used in quantum computers.

Magic State Distillation — Magic State Distillation is the “magic” behind universal quantum computation. It is a particular approach to building noise-resistant quantum computers. To overcome the detrimental effects of unwanted noise, so-called “fault-tolerant” techniques are developed and employed. Magic states are an essential (but difficult to achieve and maintain) extra ingredient that boosts the power of a quantum device to achieve the improved processing power of a quantum computer.



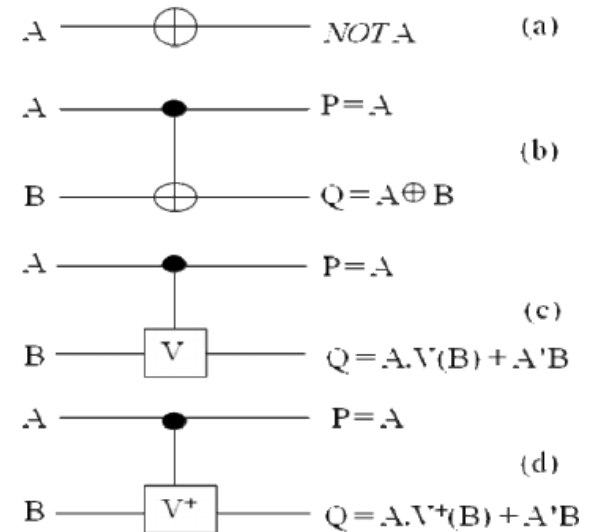
Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>

Quantum Computing Terminology

Micro-drum — A micro-drum is a microscopic mechanical drum. It has been reported that physicists at the National Institute of Standards and Technology (NIST) have ‘entangled’ a microscopic mechanical drum with electrical signals confirming that it could be used as a quantum memory. NIST’s achievement also marks the first-ever entanglement of a macroscopic oscillator which expands the range of practical uses of the drum.

Quantum Contextuality — Quantum contextuality is a phenomenon necessary for the “magic” behind universal quantum computation. Physicists have long known that measuring things at the quantum level establishes a state that didn’t exist before the measurement. In other words, what you measure necessarily depends on how you carried out the observation – it depends on the ‘context’ of the experiment. Scientists at the Perimeter Institute for Theoretical Physics have discovered that this context is the key to unlocking the potential power of quantum computation.

Quantum Logic Gates — In quantum computing and specifically the quantum circuit model of computation, a quantum gate (or quantum logic gate) is a basic quantum circuit operating on a small number of qubits. They are the building blocks of quantum circuits, like classical logic gates are for conventional digital circuits. Quantum logic gates are represented by unitary matrices. The most common quantum gates operate on spaces of one or two qubits, just like the common classical logic gates operate on one or two bits. This means that as matrices, quantum gates can be described by 2×2 or 4×4 unitary matrices. Quantum gates are usually represented as matrices. A gate which acts on k qubits is represented by a $2k \times 2k$ unitary matrix. The number of qubits in the input and output of the gate have to be equal.



Gate	Notation	Matrix
NOT (Pauli-X)		$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Z		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Hadamard		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
CNOT (Controlled NOT)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$

Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>

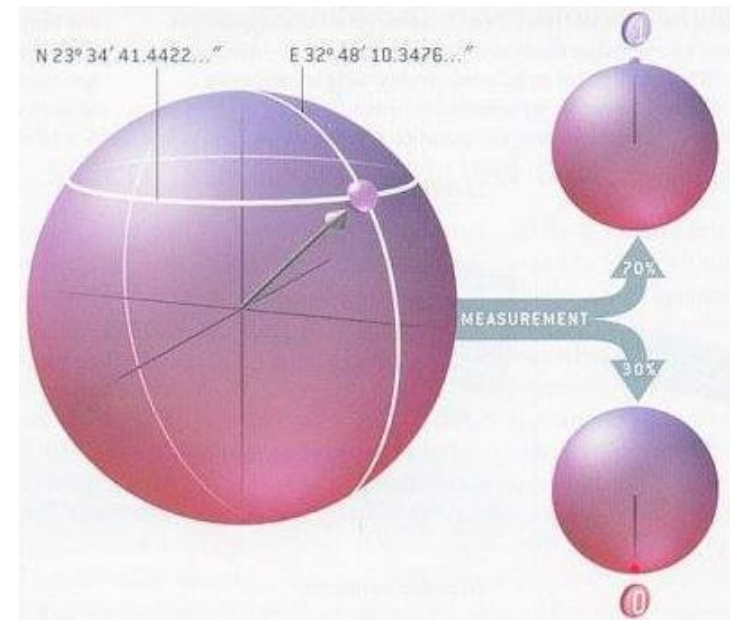
Quantum Computing Terminology

Quantum Memory State — Quantum Memory State is the state in which qubits must sustain themselves in order to be of value in quantum computing. To date, these states have proved extremely fragile because the least bit of interference at the quantum level can destroy them. For this reason, most experiments with qubits require particles to be cooled to near absolute zero as well as heavy shielding.

Quantum Register — A collection of n qubits is called a *quantum register* of size n .

Qubit — A quantum bit or qubit operates in the weirdly wonderful world of quantum mechanics. At that level, subatomic particles can exist in multiple states at once. This multi-state capability is called superposition. One commonly used particle is the electron, and the state normally used to generate a superposition is spin (spin up could represent a “0” and spin down could represent a “1”). Additional qubits can be added by a process called entanglement. Theoretically, each extra entangled qubit doubles the number of parallel operations that can be carried out. MIT’s Seth Lloyd notes, “We could map the whole Universe — all of the information that has existed since the Big Bang — onto 300 qubits.”

Spin — Spin sometimes called “nuclear spin” or “intrinsic spin” is the quantum version of angular momentum carried by elementary particles, composite particles (hadrons), and atomic nuclei. Having said that, the website Ask a Mathematician/Ask a Physicist states, “Spin has nothing to do with actual spinning. ... Physicists use the word ‘spin’ or ‘intrinsic spin’ to distinguish the angular momentum that particles ‘just kinda have’ from the regular angular momentum of physically rotating things.”



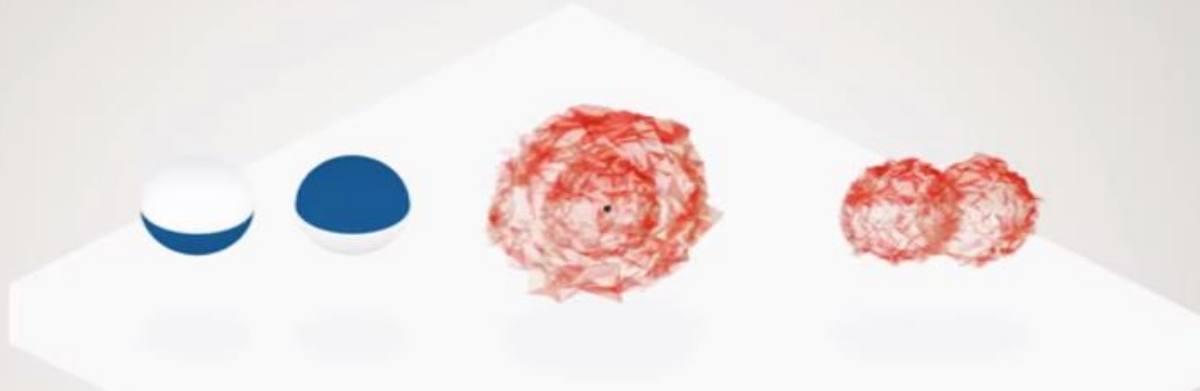
Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>

Quantum Computing Terminology

Superposition — Superposition is an ambiguous state in which a particle can be both a “0” and a “1”.

Quantum_superposition_of_states_and_decoherence.ogv

x



This ability to a superposition of state applies to any quantum particle. For example a molecule, a photon or a spin, that small magnet carried by the electron.

Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>
and https://en.wikipedia.org/wiki/Quantum_superposition

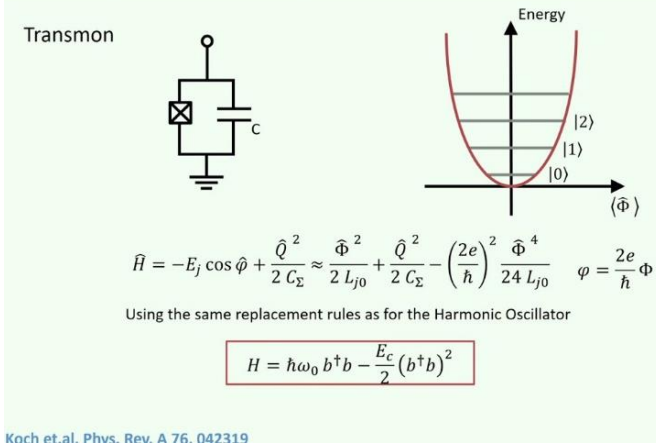
Quantum Computing Terminology

Topological Qubit — Topological qubits rely on a rare and extraordinarily finicky quantum state; however, once formed, they theoretically would behave like sturdy knots — resistant to the disturbances that wreck the delicate properties of every other kind of qubit.

Transmon — A transmon is a superconducting loop-shaped qubit that can be created at extremely low temperatures and, at the moment, up to five of them can be linked together. A standard transmon can maintain its coherence for around 50 microseconds – long enough to be used in quantum circuits. What's more, coherence times twice that length, and transmon arrays of 10 to 20 loops, are supposedly just around the corner.

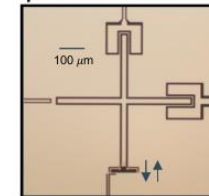
Xmon — An Xmon is a cross-shaped qubit created by a team at the University of California, Santa Barbara. The team found that by placing five Xmons in a single row (with each qubit talking to its nearest neighbor) they were able to create a stable and effective quantum arrangement that provides the most stability and fewest errors. Like most other qubits, the Xmon must be created at temperatures approaching absolute zero.

Superconducting Qubits - Transmon

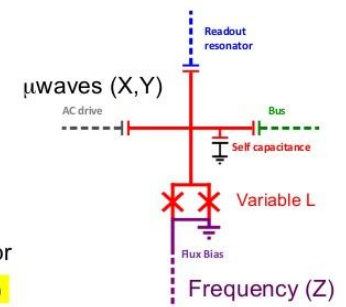


Xmon Transmon Qubit

quantum circuit:



6 GHz microwave oscillator
(quantum: stabilize phase to 1 ps)



Source: <https://www.enterrasolutions.com/blog/glossary-quantum-computing-terms/>

SOME IMPORTANT STANDARDS AROUND COMPUTING AND THE INTERNET

Some Important Standards Around Computing and The Internet

- **Free**

- IETF's RFCs (TCP/IP, HTTP, SMTP, SNMP, IPv4, NAT, ARP, BGMP IPv6, MIBs, etc.)
- NIST (NIST SP 800 Series, NIST Cybersecurity Framework, etc.)
- W3C – (HTML 4.0, HTML 5.0, XML, etc.)
- OMG – (CORBA, UML, etc.)
- Open Source

- **Not Free**

- ISO Standards (i.e. ISO 2700x, ISO 20000, ISO 19011, ISO 9001 etc.)
- IEEE (i.e. 802.3 (Ethernet), 802.11x (Wireless), etc.)
- ANSI

THE FORMATION OF QUANTUM COMPUTING STANDARDS

The Formation of Quantum Computing Standards

- Slides 25 – 40 (except slide 28) are from William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group. Delivered in a Webinar on April 24, 2018.



William Hurley a.k.a. whurley, founder and CEO of Strangeworks, and chair of the IEEE Quantum Standards Working Group

whurley is founder and CEO of Strangeworks, a quantum computing startup based in Austin, Texas. He is the Chair of the Quantum Standards Working Group at IEEE, and blogs about quantum computing on superposition.com. He has authored two books on the subject, *Quantum Computing for Babies*, a colorfully simple introduction to quantum computing and *Endless Impossibilities*, which brings the realities of a quantum future into the present, helping readers understand and prepare for the coming age of quantum computing.

Agenda: Quantum Computing Standards

A few of the things we will cover before the Q&A

- ▶ High-level overview
 - Quantum Computing 101
- ▶ Current state of industry
 - Nascent, fractured, in need of standards
- ▶ Challenges faced by industry
 - Multiple technical approaches
 - Lack of standards
- ▶ IEEE's proposed solutions
 - IEEE P7130™
 - IEEE P7131™
- ▶ Who is involved
- ▶ How to get involved

Quantum Computing 101

An extremely high level overview

> Speaking: whurley *

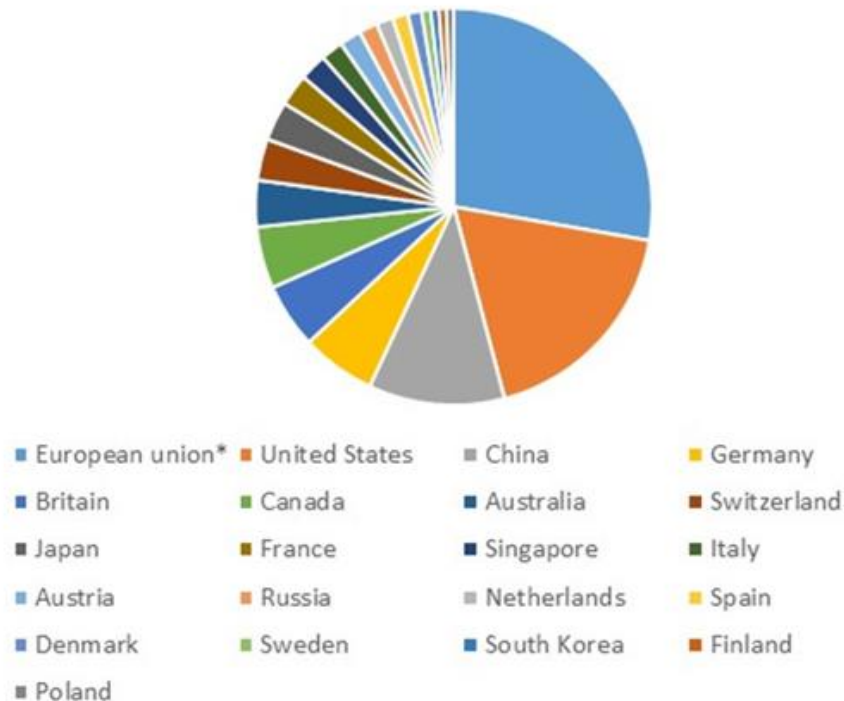
- ▶ Takes advantage of quantum mechanics
 - Superposition
 - Entanglement
- ▶ Should be approached as a co-processor / cloud processor
 - Not a replacement for classical computers. In fact dependent on classical computers to operate.



Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Investment in Quantum Computing

Estimated annual spending on non-classified quantum-technology research, 2015, €m



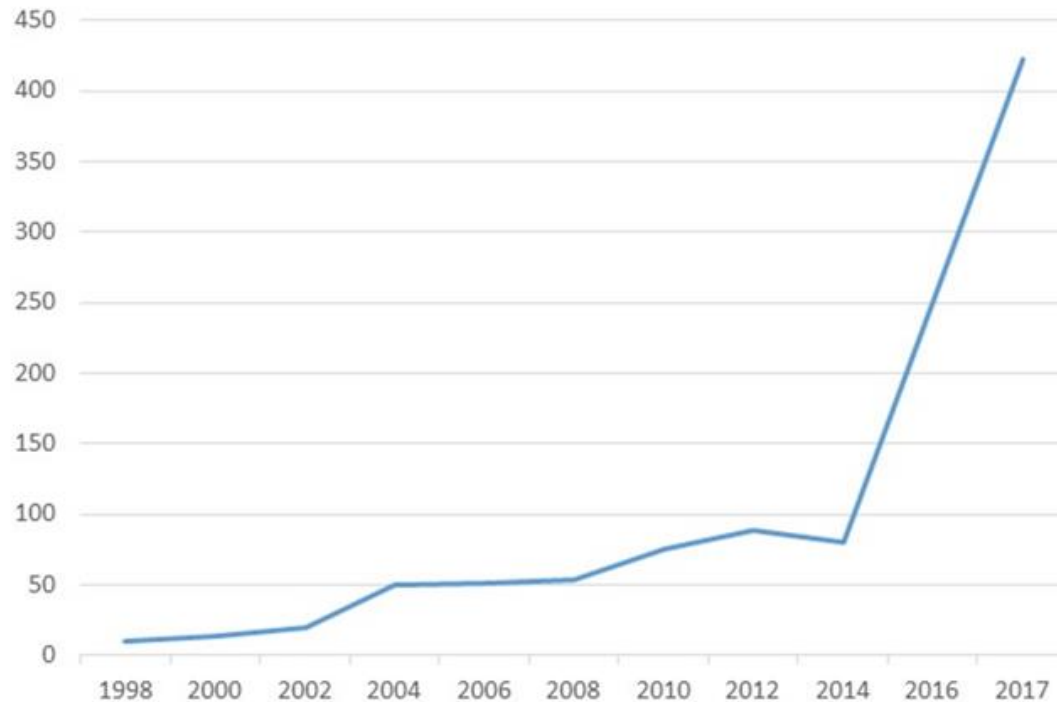
Source: McKinsey

*Combined estimated budget for EU countries

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Quantum computing patents

17% per year growth from 2003-2014



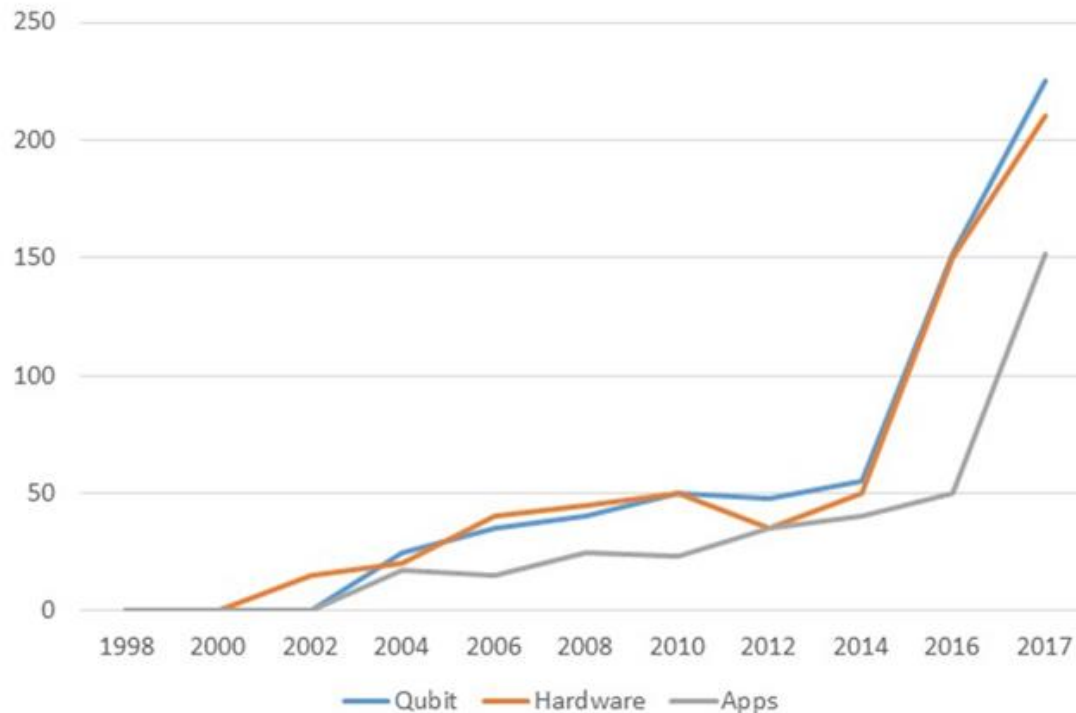
Based on 1,455 Quantum Computing patent documents from a worldwide search in Thomson Innovation; limited to one document per family, based of DWPI with US as primary country; currently 206 documents for 2017.

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Quantum computing patents (by family)

> Speaking: whurley *

Publications related to qubit technology have the greatest amount of growth



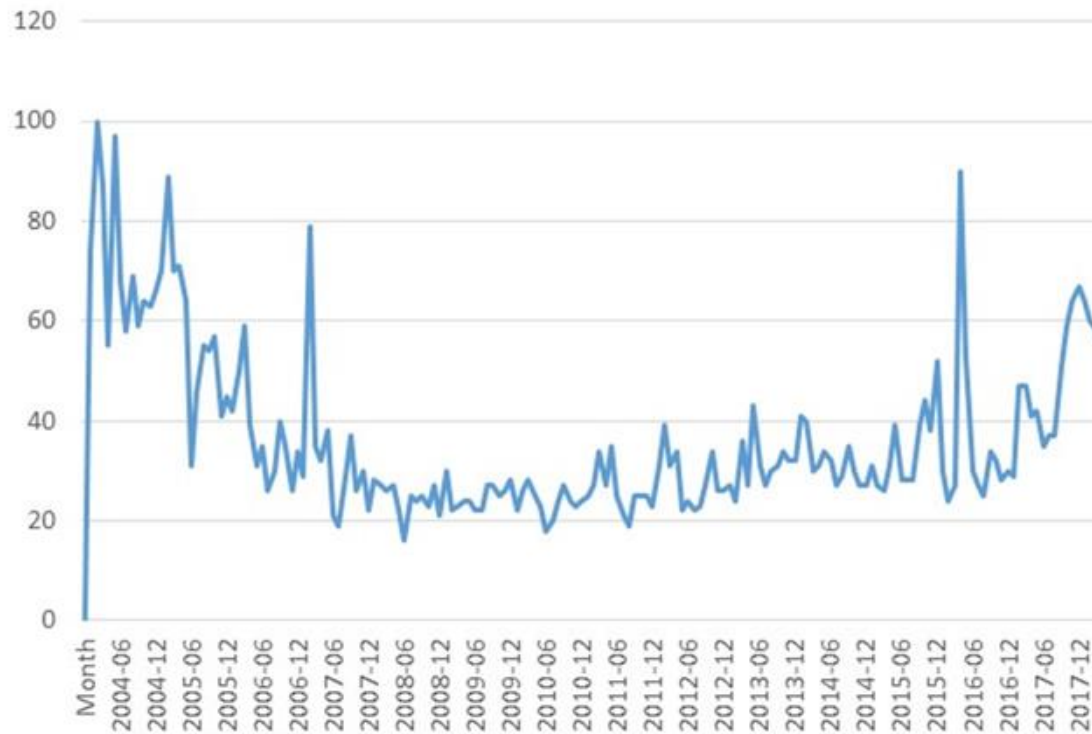
Based on 1,952 Quantum Computing patent documents from a worldwide search in Thomson Innovation; limited to one document per family, based of DWPI with US as primary country; documents can appear in more than one category; currently 293 documents for 2017.

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Google Trends

> Speaking: whurley *

Quantum Computing: (Worldwide)



Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

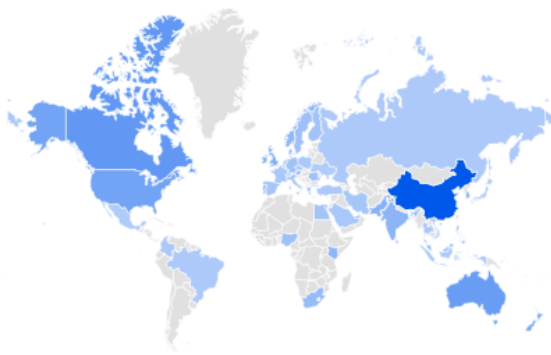
Quantum Computing in Google Trends as of November 21, 2018

Interest over time ?



Interest by region ?

Region ▾ ⬇ ⌂ ⬅ ➡



1	China	100	<div><div></div></div>
2	St. Helena	80	<div><div></div></div>
3	Singapore	72	<div><div></div></div>
4	Canada	45	<div><div></div></div>
5	Australia	41	<div><div></div></div>

☐ Include low search volume regions

⏪ Showing 1-5 of 53 regions ⏩

Current Industry Challenges

[> Expand to view video](#)

It's a mess!

- ▶ Definitions of quantum computers, qubits, and other key points vary widely creating confusion among researchers, engineers, investors, and potential buyers.
 - There are very different approaches to building one, so what exactly is a quantum computer?
 - Annealing (D•Wave)
 - Circuit gate (IBM, Google, Rigetti)
 - Topological (Microsoft)
 - We can't really define what a qubit is or how to count them
 - D•Wave has 2048 "Qubits"
 - IBM has 50 "Qubits"
 - Google has 72 "Qubits"
 - Microsoft has a qubit so powerful one of them is comparable to potentially hundreds of thousands or even millions of those other "Qubits"

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Current Industry Challenges

> Speaking: whurley *

Various technical approaches cause confusion.

▶ Vendors:

- “Obviously [Annealing, Circuit Gate Modeling, Topology] is the best architecture for quantum computing.”

▶ Researchers:

- “Well, I mean if you don’t want to use ion traps or optical tweezers, duh.”

▶ Investors:

- “Yeah, call us back when...well anything.”

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Current Industry Challenges

Benchmarking pretty much doesn't exist or can be easily debunked.

- ▶ Vendors:

- "Our new quantum computer is a gazillion times faster than your classical computer... at something... we think."

- ▶ Researchers:

- "No it's not, and here's the math to prove it."

- ▶ Investors:

- "Yeah I'll just sit this out for a bit longer."

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Current Industry Challenges

> Speaking: whurley *

Consumers aren't participating because of lack of definition /understanding.

► Consumers:



Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

IEEE Nomenclature Standard

> Speaking: whurley *

How we're working to address the challenges of definition.

▶ IEEE P7130:

- Standard for Quantum Computing Definitions
 - Working Group: QCWG - Quantum Computing Working Group
 - Sponsor: BOG/CAG - Corporate Advisory Group
 - Society: BOG - IEEE-SA Board of Governors

▶ For more information visit:

- <https://standards.ieee.org/develop/project/7130.html>

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

IEEE P7030

> Speaking: whurley *

Standard for Quantum Computing Definitions

- ▶ The purpose of this project is to provide a general nomenclature for Quantum Computing that may be used to standardize communication with related hardware and software projects.

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

IEEE Benchmarking Standard

How we're working to address the challenges of benchmarking.

- ▶ IEEE P7131:

- Standard for Quantum Computing Performance Metrics & Performance Benchmarking
 - Working Group: QCWG - Quantum Computing Working Group
 - Sponsor: BOG/CAG - Corporate Advisory Group
 - Society: BOG - IEEE-SA Board of Governors

- ▶ For more information visit:

- <http://standards.ieee.org/develop/project/7131.html>

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

Who's involved?

> Speaking: whurley *

Current member companies for IEEE P7130/IEEE P7131



Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

How You Can Get Involved

WE want your help.

- ▶ Requires Corporate Participation
 - Your company must participate.
 - You can represent your company once approved.

- ▶ For more information email:
 - whurley@ieee.org

Source: William Hurley (@whurley) Chairman of the IEEE Quantum Computing Standards Working Group.
Delivered in a webinar on April 24, 2018. <https://www.youtube.com/watch?v=qKt7dOf4pXY&t=7s>

THE POTENTIAL AND PROMISE OF QUANTUM COMPUTING

The Potential and Promise of Quantum Computing

Add more qubits and the quantum computing power actually grows exponentially—i.e. reading every book in the library at once happens faster and faster. So while conventional computers rely on huge numbers of transistors to achieve their computing speed, quantum computers use atoms and subatomic particles as their physical system. No one can predict where the particles will end up, or what form they will eventually take. As MIT physicist Seth Lloyd put it to *Wired* magazine, “Quantum mechanics is just counterintuitive and we just have to suck it up.”⁴

But the numbers work, as do the computations. For example, Google and NASA are currently using a quantum computing machine (the D-WaveX2) that can do certain computations at one hundred million times the speed of a traditional computer chip—and that operates 3,600 times faster than the world’s fastest digital supercomputer.

There are, in fact, three types of quantum computers currently in use. The D-Wave system is an example of a quantum annealer and is used for solving sampling and optimization problems, such as finding the best route between two points—something classical computers have great difficulty doing. Quantum annealers do not try to manipulate the qubits while they are computing, and therefore they can do calculations using one thousand qubits, which become entangled (able to exhibit multiple states) more or less at random.

The second type of quantum computing model is that of an analog emulator, which can simulate physical processes. This might include, for example, simulating certain aspects of the earth’s climate in a controlled experiment or simulating the best way for electricity to be transmitted without loss. These simulators have been built with up to fifty-one qubits.

A universal quantum computer—the Holy Grail of quantum computing (and what most commentators are referring to when they discuss quantum computing)—would be able to run any type of algorithm and discover patterns in data sets that existing computers cannot analyze. The computing power needed for a universal quantum computer, however, requires entangling the qubits throughout the entire time of computing—a very difficult feat. At the moment, only twenty qubits have been effectively entangled in such a quantum computer.

Source: <https://americanaffairsjournal.org/2018/05/winning-the-race-in-quantum-computing/>

The Potential and Promise of Quantum Computing

Why is getting to the universal computer standard so difficult? Since subatomic particles are inherently unstable, keeping sufficient numbers of qubits entangled long enough to do calculations takes persistence, time, and resources.

The instability of qubits is called decoherence, and it is one of the chief engineering problems facing quantum scientists. When a qubit decoheres, it loses its superposition and can no longer act as both zero and one at the same time, but only one or the other, thus losing the ability to compute in a quantum manner. A qubit can decohere due to the slightest disturbance, which is why engineers are working on ways to mitigate the effects of minute disruptions of light, sound, and movement—and also why many quantum computers are built inside vacuums.

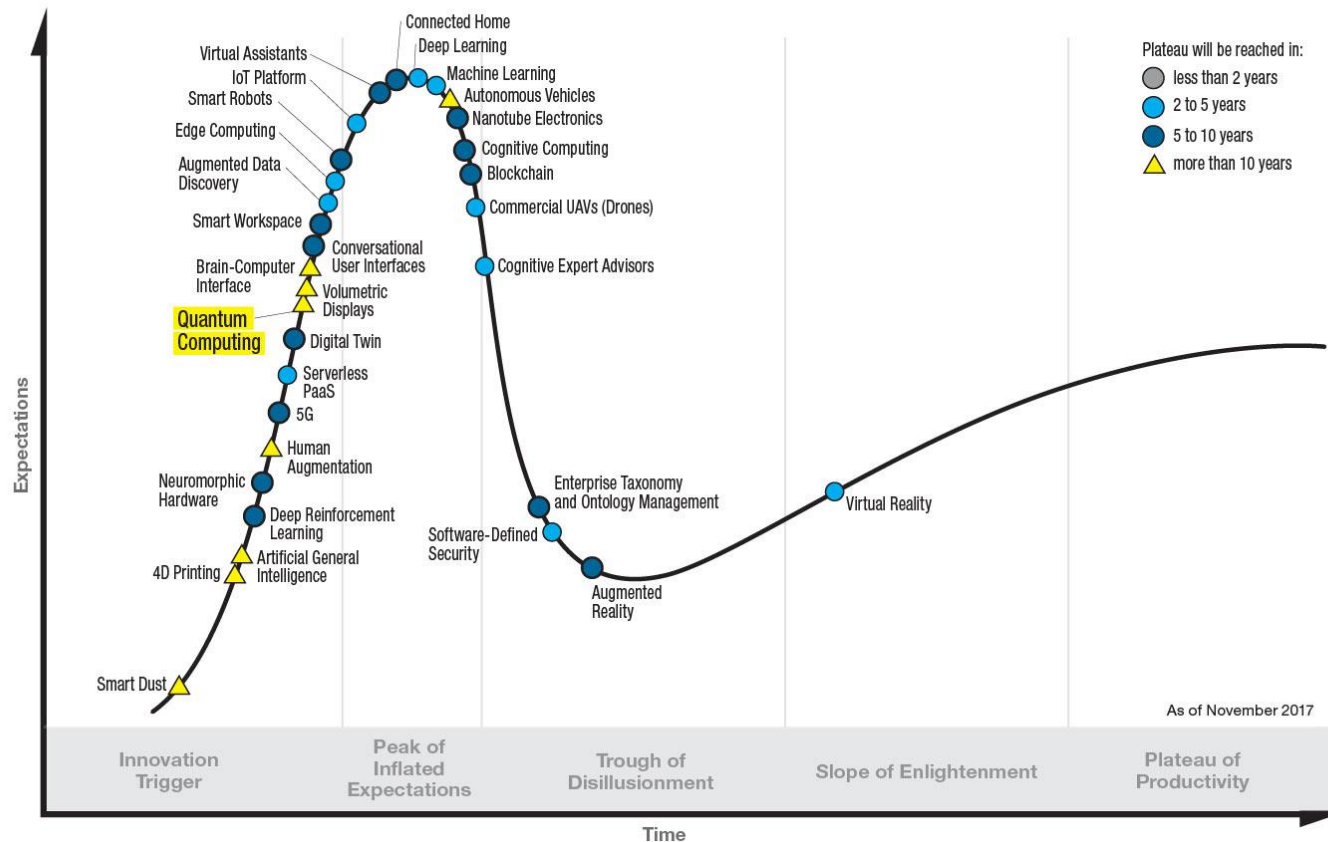
Nonetheless, a quantum computer capable of solving problems that would stump a classical computer is close at hand. Experts believe fifty qubits will be the formal threshold of “quantum supremacy.” IBM recently claimed that its quantum computer had crossed the fifty-qubit threshold, but only for a few nanoseconds.⁵ A breakthrough to genuine quantum supremacy is now a matter of applied engineering rather than scientific research—and only a matter of time.

Most experts agree that quantum computers will never completely displace conventional digital computers. Yet they will be deployed in an increasingly wide range of research activities and other complex tasks, bringing enormous improvements in performance and efficiency to areas such as weather forecasting, medical and genetic research, and tasks such as calculating traffic flows in the world’s biggest cities—a task that D-Wave, a Canadian company, has already undertaken for China’s capital Beijing.

And there is one thing quantum computers will be able to do that conventional computers cannot: hack conventional encryption systems around the world.

Source: <https://americanaffairsjournal.org/2018/05/winning-the-race-in-quantum-computing/>

Gartner Hype Cycle for Emerging Technologies



[gartner.com/SmarterWithGartner](https://www.gartner.com/SmarterWithGartner)

Source: Gartner (November 2017)

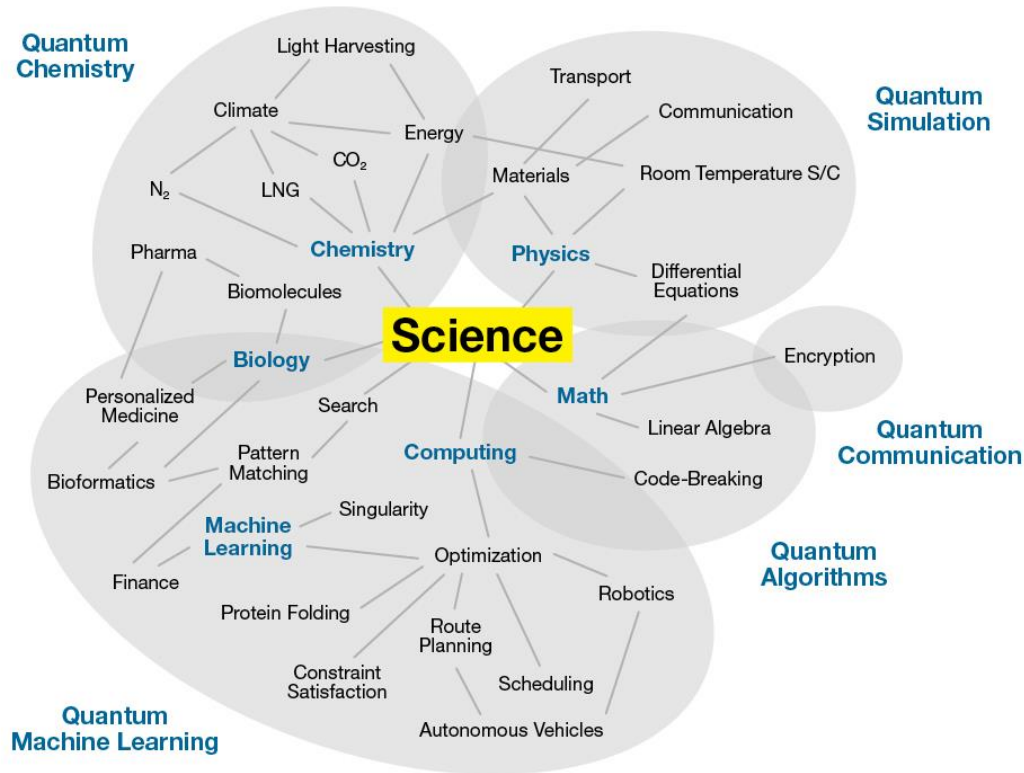
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Gartner

The Potential and Promise of Quantum Computing

Source: <https://www.gartner.com/smarterwithgartner/the-cios-guide-to-quantum-computing/>

Quantum Computing Use Cases



[gartner.com/SmarterWithGartner](https://www.gartner.com/SmarterWithGartner)

Source: Adapted from Pete Shadbolt and Jeremy O'Brien
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Gartner

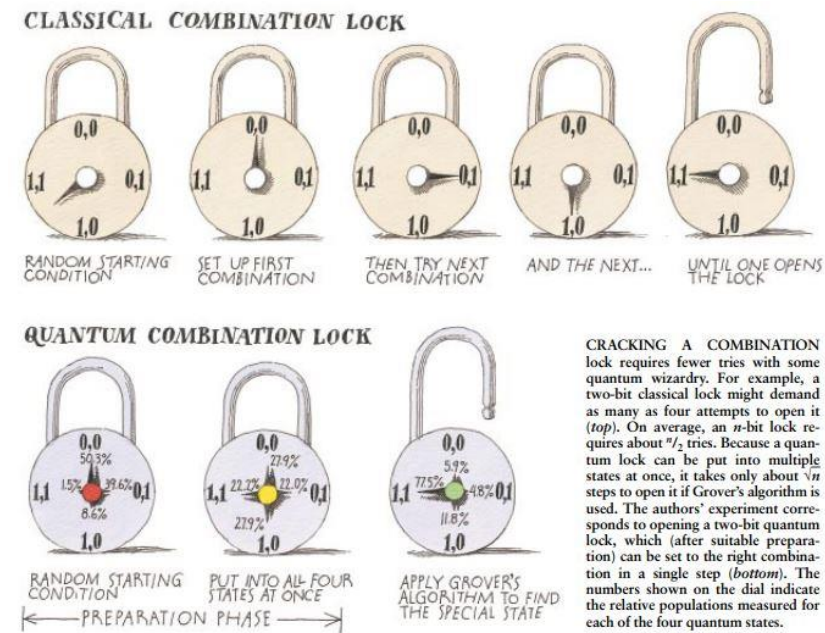
The Potential and Promise of Quantum Computing

Source: <https://www.gartner.com/smarterwithgartner/the-cios-guide-to-quantum-computing/>

QUANTUM COMPUTING – THE DOWNSIDE

Quantum Computing – The Downside

- Huge shortage of talented people to do quantum-related work
- A real threat to encryption because Quantum Computing allows easy implementation of multiple proven algorithms
 - Shor
 - Grover
 - GEECM
- A real threat to Blockchain because of its ability to break encryption and hashes
- Unintended consequences because it will permit humans to find the answers to questions that were never imagined or even possible in traditional Von Neumann computing

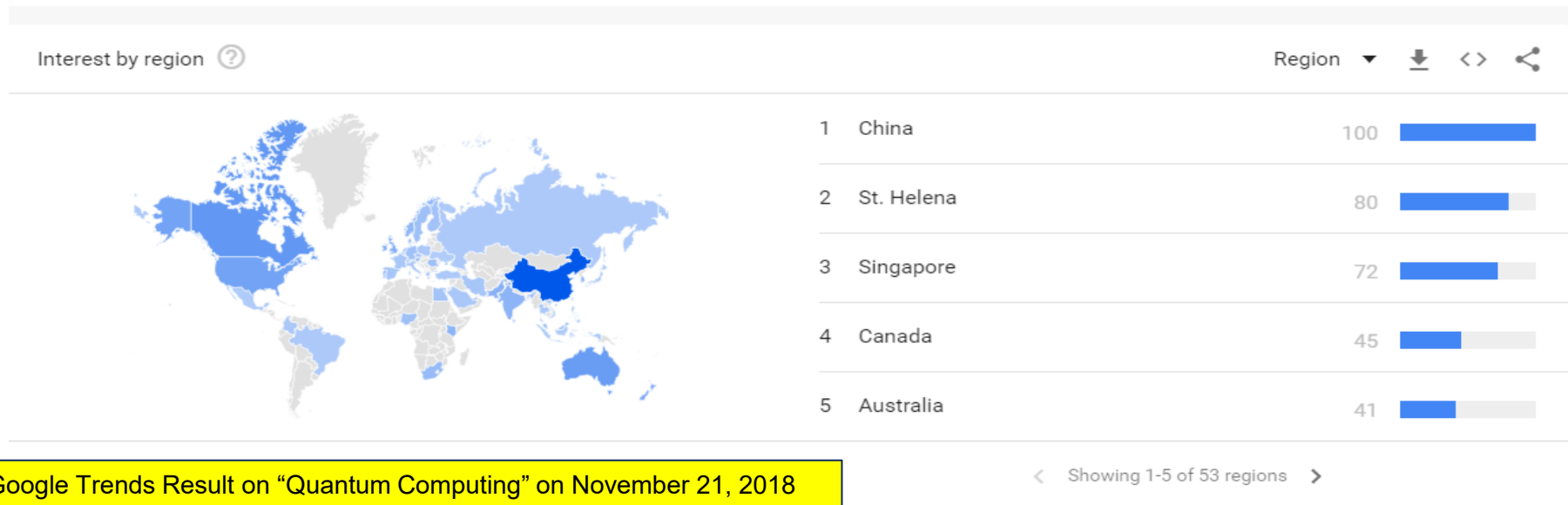


Source: <http://cba.mit.edu/docs/papers/98.06.sciqc.pdf>

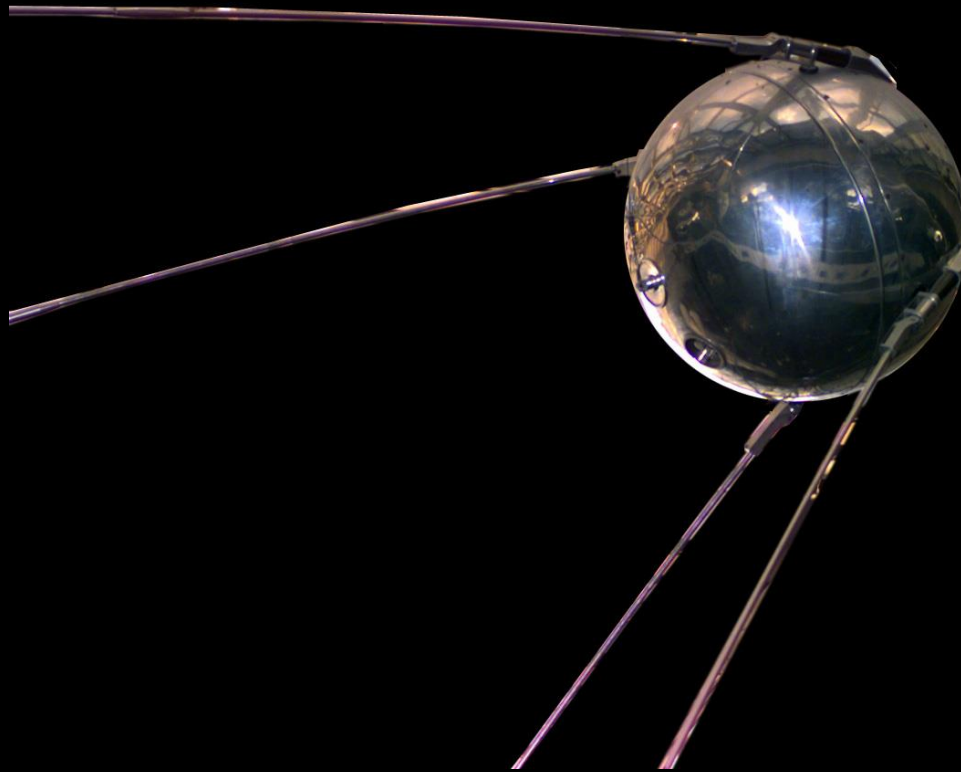
HOW AND WHY QUANTUM COMPUTING WILL PERSIST, AND RAPIDLY EVOLVE AND BE ADOPTED

How and Why Quantum Computing Will Persist, and Rapidly Evolve and Be Adopted

- Standards will drive the maturation, adoption, and widespread use of quantum computers and quantum computing
- The power of quantum computing to solve big and complex problems much faster than their Von Neumann counterparts will make them more in demand.
- We are actually in a Quantum Science and Technology “Arms Race” with the Chinese, and by many accounts, they are winning.
- DARPA has several Quantum Computing projects, including Quiness and QuASAR.



And Still... America Needs a “*Sputnik Moment*” to Kick Us in Our Butts & Help Propel Our Progress in Quantum Science and Technology



A reference to the [Soviet Union](#)'s 1957 launch of the first Earth-orbiting artificial satellite [Sputnik 1](#) which caught the USA unprepared. The event ignited the [Space Race](#) during the [Cold War](#), and led to the USA successfully completing a human landing on the [Moon](#) in 1969.

A CAUTIONARY TALE

A Cautionary Tale

- Ted Hoff, Co-Inventor of the Intel i4004 CPU, the World's First commercially available microprocessor:

“You can be smart and talented, and invent and produce great things, but if you can’t demonstrate the Business Value, and Market it and monetize it, you are doomed to fail.”



Ted Hoff, Inventor of the Microprocessor

Source: <https://www.youtube.com/watch?v=7MgHsgoilQ4&t=80s>

A CALL TO ACTION

A Call to Action

- Quantum is the Future of Computing
- Get busy and learn everything you can about Quantum Science and Quantum Technologies
- There are lots of Free Resources
 - Quantum Playground (Free)
 - IBM Q (Free... for now!)
 - Chicago Quantum MeetUp Group (Free)



Quantum Playground

The screenshot shows the Quantum Playground web application. The top navigation bar includes a logo, links for Home, Playground, My Scripts, Examples, and Help, and social media icons. The user is logged in as wslater@iit.edu. The main interface is divided into several sections:

- Top Left:** View mode buttons (2D, 2D+Phase, 3D, 3D+) and a Max. Amplitude display (0.000000) with a Normalize button.
- Top Right:** Action buttons (Compile, Run, Step Info, Step Over, Step Back) and a Save & Fork button.
- Center:** A large dark gray area for the quantum circuit visualization.
- Bottom Left:** Tabs for Output, Call Stack, and Locals. The Output tab shows "Ready.".
- Bottom Right:** A code editor with a title "Default Example", author "anonymous", and modification/creation timestamps. It contains a script for a quantum circuit simulation.

```
1 // This is a simple example.
2 //
3 VectorSize 8
4
5 SigmaX 2
6 Hadamard 2
7 Hadamard 1
8 Hadamard 0
9 QFT 0, 8
10
11 SetViewMode 2
12
13 Delay 10
14
15 for i = 0; i < 360; i += 5
16   SetViewAngle Math.PI * i / 180
17 endfor
18
```

Visit <http://quantumplayground.net>



Robert Lored • 2nd

Product Leader, Master Inventor, Blockchain Digital Mentor, Qua...
1d

IBM Q

If you haven't tried it out yet, better hurry! So far the **#IBMQ** Experience has reached 100,000 users, who have run more than 6.5 million experiments. This makes it the most widely used cloud-based quantum system in the world!

<https://lnkd.in/ePVExgN>

#IBMQ #quantumcomputing #quantum

#quantuminformation #engineering #scienceandtechnology

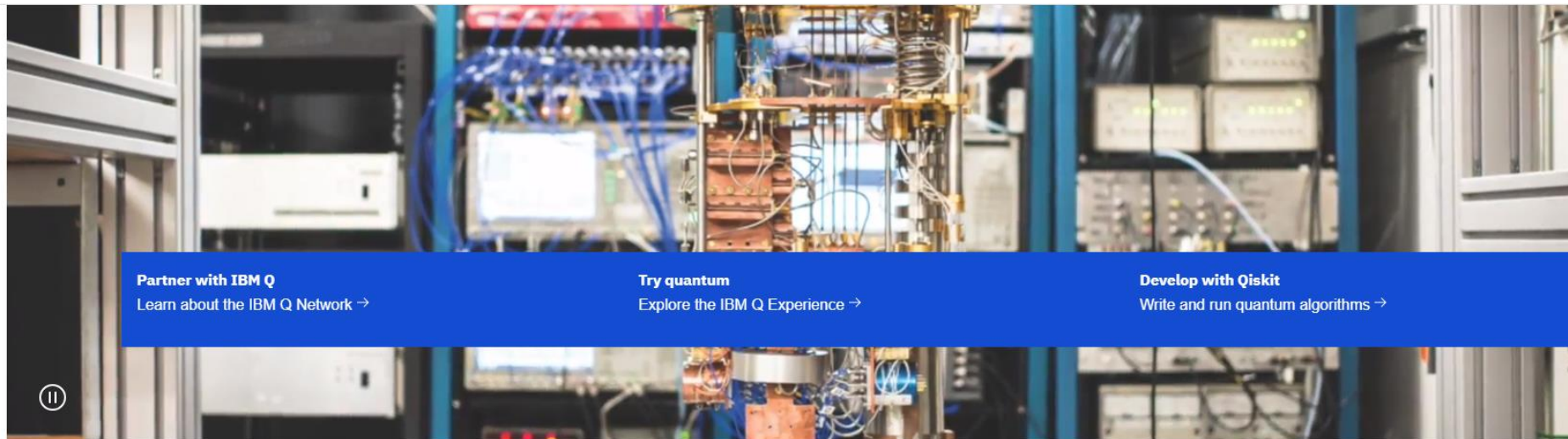
#technology #cloud #research #ibm #computing



IBM Research AI
November 25, 2018
research.ibm.com

Quantum Computing Standards - William Favre Slater, III - Chicago Quantum Computing Meetup





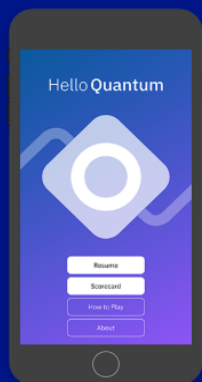
IBM Q

The future is quantum

IBM Q is an industry first initiative to build universal quantum computers for business and science. Our cross-disciplinary team is developing scalable quantum systems, and potential applications for the technology we make available today. IBM Q quantum devices are accessed using [Qiskit](#), a modular, open-source programming framework. A worldwide [network](#) of Fortune 500 companies, academic institutions, and startups use IBM Q technology and collaborate with IBM Research to advance quantum computing.

Learn more about [quantum computing at IBM](#) →

Visit <https://www.research.ibm.com/ibm-q/>




Hello Quantum →

Explore the building blocks of quantum mechanics through puzzles.

Welcome to the IBM Q Experience!

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Applications now open!

Visibility for your papers

Priority access to devices

Support letters for research funding

A community built for you!



light

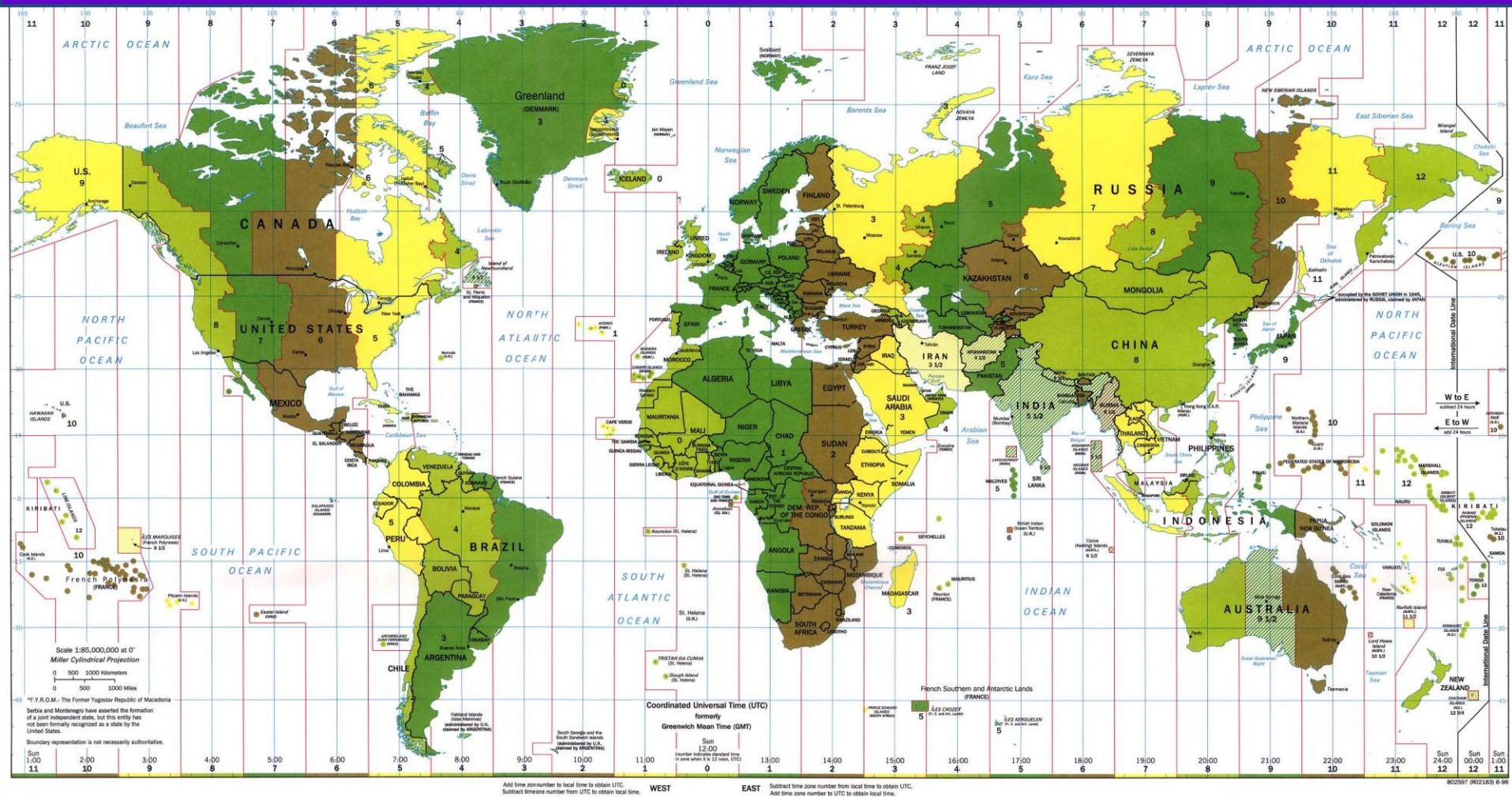
Visit <https://www.research.ibm.com/ibm-q/>

CONCLUSION

Conclusion

- We covered the following:
 - What is Quantum Computing?
 - Quantum Computing Terminology
 - Some Important Standards Around Computing and the Internet
 - The Formation of Quantum Computing Standards
 - The Potential and Promise of Quantum Computing
 - Quantum Computing – The Downside
 - How and Why Quantum Computing Will Persist, and Rapidly Evolve and Be Adopted
 - A Cautionary Tale
- The Standards being formed by these thought leaders will help to accelerate the maturation, adoption, and widespread use of quantum computing.
- In America, we need a “Sputnik Moment” in Quantum Science and Technology, and we need to get busy and rise.
- Call to Action: Get Busy!

Questions?





***"Software comes
from heaven when
you have good
hardware."***

Ken Olsen



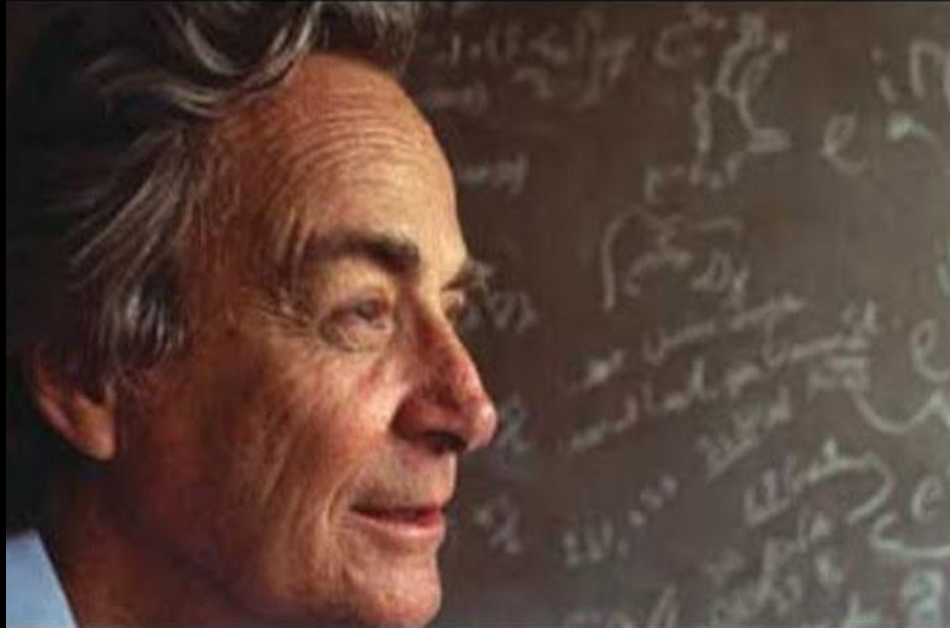


"One of life's most painful moments comes when we must admit that we didn't do our homework, that we are not prepared."

Merlin Olsen

If you think you understand
quantum mechanics, you don't
understand quantum mechanics.

— *Richard P. Feynman* —



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